STICKYBEAR BASKET BOUNCE

For Commodore 64 With Disk Drive

A GAME FOR THE WHOLE FAMILY

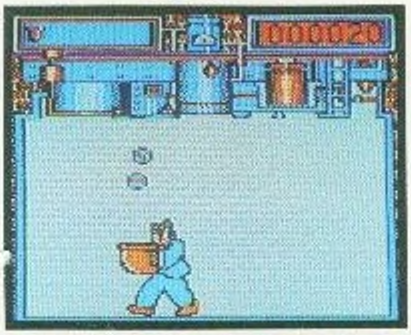
BY RICHARD HEFTER
JANIE AND STEVE WORTHINGTON

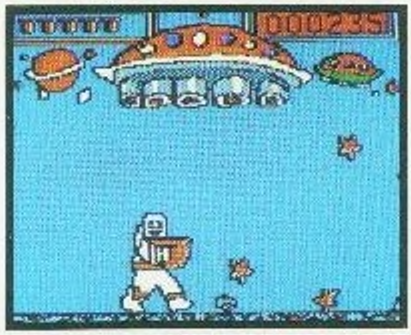
Weekly Reader Family Software
A division of Xerox Education Publications

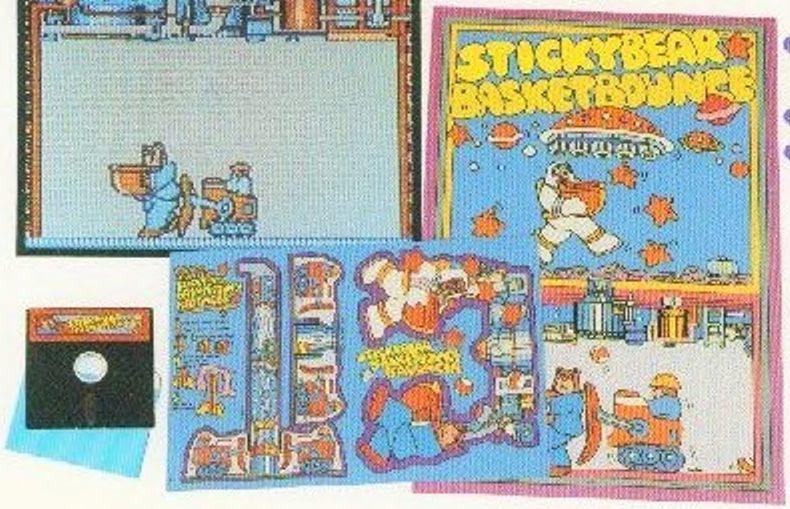
8555

TM & Copyright © 1983 by Optimum Resource, Inc.

STICKYBEAR BASKETBOUNCE







Colorful graphics • Great animation • A challenge for adults and kids •

Here's how to play:

Your goal is to win as many points as you can by catching colorful, bouncing, falling objects — including bricks, donuts, and stars — before running out of baskets. While trying to accumulate points, you must duck falling objects and dodge moving ground obstacles that try to trip you. Keep score on the computer to see which player's on top!

New obstacles and falling objects in each successive round require more and more skill in order to score. The rounds increase in difficulty as you progress through each level, making Stickybear Basketbounce a game that is fun and challenging for all ages.

Look what you get:

- 5¼" floppy diskette
- Full-color Stickybear poster 14½" x 20½"
- Desktop Basketbounce Balancer
- Sheet of Stickybear stickers
- Playing instructions and hints

For all ages 6 to adult

Developed by Optimum Resource, Inc.

Weekly Reader Family Software

A division of Xerox Education Publications
Middletown, CT 06457

Ask about other exciting games and educational programs Weekly Reader Family Software has for the whole family.

0257

Designed by Richard Hefter and Steve and Janie Worthington

TM & © 1984 Optimum Resource, Inc.

Commodore 64 1003

STICKYBEAR BASKETBOUNCE™

© 1983 by Optimum Resource, Inc.

OPTIMUM RESOURCE INC.

STICKYBEAR™

Distributed by

Xerox Education Publications/Weekly Reader

Computer Software Division

Middletown, CT 06457